

#2-05 Balancing the Scales

GM Tracking Sheet

By Zach Armstrong (Aug 14, 2021)

Treasure Bundles:

	Area A: Defeat Fire-Eye cyclops zombie	Area A: Discover 4 clues	Foreign Quarter: Shristi Melipdra	Area B: Ash Skeletons	Blakros Museum: Make it through Obstacles	Area C: Defeat cyclopean exhibit encounter
X if found						

Treasure table:

Level	1	2	3	4
Treasure Bundle Value	1.4 gp	2.2 gp	3.8 gp	6.4 gp

Maps:

- Flip-Tiles: Dungeon Starter Set
- Custom map x 2

Minis:

- 1-2 x zombie cyclopes (large)
- 1-3 x flaming eye (tiny)
- 2-5 x ash skeletons (large)
- 1-2 x storm bear (medium)
- 1-3 x spark troll (tiny)