STARSHIP SHEET — STARFINDER

STARSHIP NAME

TIER: 6

MAKE AND MODEL
Resurgent Prototype Wraith-Class Destroyer

SIZE	FRAME	DRIFT
Large	Destroyer	1

SPEED	MANEUVERABILITY
6	Average (Turn 2)

Shield / HP Diagram

- FORWARD SHIELDS: 0
- STARBOARD SHIELDS: 0
- PORT SHIELDS: 0
- AFT SHIELDS: 0
- TEMP HP (forward, port, starboard)
- SHIELD TOTAL: 0
- TEMP HP TOTAL: ___

AC / TL

	TOTAL		PILOT RANKS	ARMOR BONUS	SIZE MOD	MISC MOD
AC		=10+		+	+ -1	+
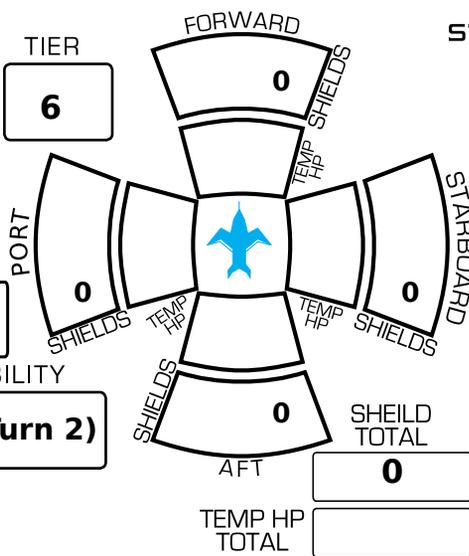
	TOTAL		PILOT RANKS	COUNTER-MEASURES	SIZE MOD	MISC MOD
TL		=10+		+ 0	+ -1	+

POWER CORE
250 PCU — Pulse Orange

DRIFT ENGINE
Signal Basic

HULL POINTS

TOTAL	CURRENT
170	

DAMAGE THRESHOLD	CRITICAL THRESHOLD
—	34

SYSTEMS

- **Inubrix Thrusters (SOM)**
- **Basic Long-Range Sensors**
- **Crew Quarters (Good)**
- **Mk 1 Tetranode computer**
- **XXX Armor**
- *Light Deflector Sheild (SOM)*
- *Consciousness Uplink Drive (SOM 28)*
- *Data Net (PW 152)*

EXPANSION BAYS

- *Science Lab*
- *Surveying Sensors (SOM 26)*
- *Sealed Environment Chamber*
- *Surveying Sensors (SOM 26)*
- *Tech Workshop*

CARGO/PASSENGERS

Complement 20 (min 6)

MODIFIERS

+1 to four checks per round

CRITICAL DAMAGE

- LIFE SUPPORT (1-10)
  - ☐ GLITCHING
  - ☐ MALFUNCTIONING
  - ☐ WRECKED
- SENSORS (11-30)
  - ☐ GLITCHING
  - ☐ MALFUNCTIONING
  - ☐ WRECKED
- WEAPONS ARRAY (31-60)
- ENGINES (61-80)
  - ☐ GLITCHING
  - ☐ MALFUNCTIONING
  - ☐ WRECKED
- POWER CORE (81-100)
  - ☐ GLITCHING
  - ☐ MALFUNCTIONING
  - ☐ WRECKED

GLITCHING — FWD [1], PORT [3], SB [3], AFT [3]
MALFUNCTIONING — FWD [1], PORT [3], SB [3], AFT [3]
WRECKED — FWD [1], PORT [3], SB [3], AFT [3]

CREW

- **Captain**
- **Pilot**
- **Gunners**
- **Engineers**
- **Science Officers**
- **Chief Mates**
- **Magic Officers**

NOTES

Flak Thrower has Point +8
Imposing Ram. Prow^{SOM}: intimidating, ramming
Counter-missile bank^{SOM}: point +12, lim. fire 6
Buster mainly wipes shields, see SOM p. 13
EMP scrambles random system, crig dmg +=1 for 1d4 rnds
Mining laser is burrowing (PW 153), penetrates shields/DT

WEAPON (Turret)

	Atk	Range	Damage
Light Buster Cannon (SOM)		*Short*	*3d8*
Light EMP Cannon		*Short*	*Special*
Mining Laser (PW)		*Short*	*2d6*

WEAPON (Fwd)

	Atk	Range	Damage
Heavy Laser Cannon		Medium	4d8
Imposing Ramming Prow		*1*	*4d4*
Counter-missile Bank		*Short*	*8d6*

WEAPON (Port)

	Atk	Range	Damage
Light Laser Cannon		Short	2d4

WEAPON (Aft)

	Atk	Range	Damage
Flak Thrower		Short	3d4

WEAPON (Starboard)

	Atk	Range	Damage
Light Laser Cannon		Short	2d4