STARSHIP SHEET — STARFINDER

STARSHIP NAME
Corsair

TIER: 5

MAKE AND MODEL
Idaran Mirage

SIZE: Medium
FRAME: Transport
DRIFT: 1

SPEED: 8
MANEUVERABILITY: Average (Turn 2)

Shields / Arcs
- FORWARD: 25
- PORT: 20
- STARBOARD: 20
- AFT: 25
- SHIELD TOTAL: 90
- TEMP HP TOTAL: ___

AC
AC 18 = 10 + PILOT RANKS **5** + ARMOR BONUS **+3** + SIZE MOD **0** + MISC MOD ___

TL 16 = 10 + PILOT RANKS **5** + COUNTER-MEASURES **+1** + SIZE MOD **0** + MISC MOD ___
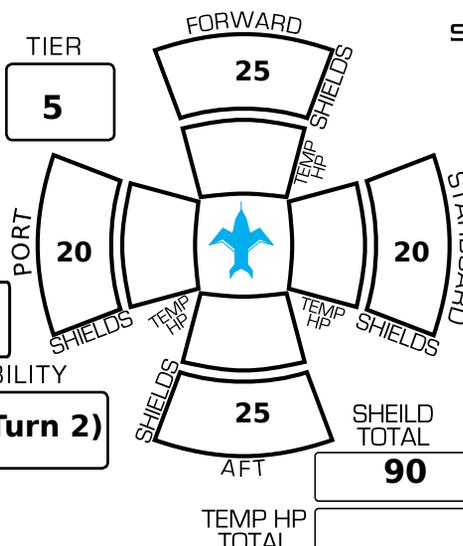
POWER CORE
150 PCU
Arcus Ultra

DRIFT ENGINE
Signal Basic

HULL POINTS
- TOTAL: 65
- CURRENT: ___
- DAMAGE THRESHOLD: —
- CRITICAL THRESHOLD: 13

SYSTEMS
- **Crew Quarters (Common)**
- **Basic Short-Range Sensors**
- **Mk 1 duonode computer**
- **Mk 3 Armor**
- **Mk 1 Defenses**
- **Powersap (SOM)**

EXPANSION BAYS
- **Cargo Hold (2)**
- **Guest Quarters (Good) (2)**

CARGO/PASSENGERS
0 (amalgamatic intelligence)

MODIFIERS
+1 to two checks per round
+1 Piloting

CRITICAL DAMAGE

System	GLITCHING	MALFUNCTIONING	WRECKED
LIFE SUPPORT (1-10)	☐	☐	☐
SENSORS (11-30)	☐	☐	☐
WEAPONS ARRAY (31-60)			
ENGINES (61-80)	☐	☐	☐
POWER CORE (81-100)	☐	☐	☐

GLITCHING: FWD [1], PORT [3], SB [3], AFT [3]
MALFUNCTIONING: FWD [1], PORT [3], SB [3], AFT [3]
WRECKED: FWD [1], PORT [3], SB [3], AFT [3]
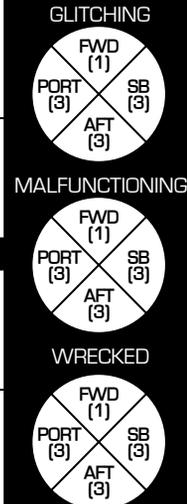
CREW

Role	
Captain	Comp +12 (5), Dipl +17 (5), Eng +12 (5), Gun +12 (5), Pilot +12 (5)
Pilot	+12 (5 ranks)
Gunners	(2) +12 (5th level)
Engineers	+17 (5 ranks)
Science Officers	+12 (5 ranks)
Chief Mates	
Magic Officers	

NOTES
Gyrocannon has Broad Arc
Light Ship Tether has Anchoring
Shadow Bolt Projector has Intimidating, Mystical
Light Plasma Torp Launcher has Speed 14, Lim. Fire 5

WEAPON (Turret)

	Atk	Range	Damage
Shadow Bolt Projector (SOM)	+12	Long	1d10
Light Plasma Torpedo Launcher	+12	Long	3d8

WEAPON (Fwd)

	Atk	Range	Damage
Gyrocannon (SOM)	+12	Short	3d10
Light Ship Tether (SOM)	+12	1	2d6

WEAPON (Port)

	Atk	Range	Damage

WEAPON (Aft)

	Atk	Range	Damage
Light Particle Beam	+12	Medium	3d6

WEAPON (Starboard)

	Atk	Range	Damage