

10-98 Siege of Gallowspire: Part 1 (15 minutes)

Time

Overseer

Table GMs

Conditions

0 min.

Read: Starting the Event (pg. 8)

Read: Getting Ready for the Journey and do Mission Briefing (pgs. 8-9)

Explain Aid Tokens, PCs Choose Aid Characters

10 min.

Read: Wrapping Up Preparations (pg. 9)

Wrap Up Preparations

15 min.

Read: Transition to Part 2 (pgs. 9-10)

10-98 Siege of Gallowspire: Part 2 (60 minutes)

Time	Overseer	Table GMs	Conditions
0 min.		Read: Traversing Gallowgarden (pg. 10)	Scout Mission Succeeded (pg 11)
	20 min. Read: Aid Mission (Scout) (pg. 11)	Primary Encounter (pg. 13) Success: Gallowgarden	Scout Mission Failed (pg 11)
	35 min. Read: Aid Mission (Scout) Results (pg. 11)	Unexpected Help Encounter (pg. 14) Success: Gallowgarden	
		Optional Encounters More Plants Normal Difficulty (pg. 15) Humanoid Dwellers Harder Difficulty (pgs. 15-16) Both: Gallowgarden Success	
45 min.	Read: Wrapping Up Part 2 (pg. 16)	Add Condition: Overwhelming Support (pg 16)	
60 min.	Read: Transition to Part 3 (pg. 16)		

10-98 Siege of Gallowspire: Part 3 (100 minutes)

Time	Overseer	Table GMs	Conditions
0 min.		Read: Below the Spire (pg. 16)	Spellcaster Mission Succeeded (pg 17)
20 min.	Read: Aid Mission (Spellcaster) (pg. 18)	Starting Conditions: Desecrated Halls, Oppressive Gloom Whispers of the Pillar	Spellcaster Mission Failed (pg 17)
35 min.	Read: Aid Mission (Spellcaster) Results (pg. 18)	Catacombs Primary Encounter (pg. 19) Success: Catacombs	Muscle Mission Succeeded (pg 17)
60 min.	Read: Opening the Silent Shrine (pg. 22) Read: Aid Mission (Muscle) (pg. 18)	Whispers Handout #1 Mirrors and Wards Encounter (pg. 20) Success: Bypass	Muscle Mission Failed (pg 17)
10 min. after shrine opened	Read: Aid Mission (Muscle) Results (pg. 18) Read: Aid Mission (Guard) (pg. 18)	Whispers Handout #2 Optional Encounters Daemonic Influence Normal Difficulty (pg. 21) Bones! Hard Difficulty (pg. 21-22)	Guard Mission Succeeded (pg 17)
20 min. after shrine opened	Read: Aid Mission (Guard) Results (pg. 18)	Both: Catacombs Successes Silent Shrine Primary Encounter (pg. 22-24) Success: Silent Shrine Whispers Handouts #3, #4	Guard Mission Failed (pg 17)
85 min.	Read: Wrapping Up Part 3 (pg 26)	Optional Encounters Caretakers (pg. 25) Shrine Guardians (pg. 25-26)	Reminder! Remember to take a 5- or 10-minute break sometime during this part! Try to avoid the aid missions, though.
100 min.	(End)	Both: Silent Shrine Successes Add Condition: Overwhelming Support (pg 16)	

10-98 Siege of Gallowspire: Part 4 and 5 (105 minutes)

Time	Overseer	Table GMs	Conditions
0 min.	Read: The Relic and the Ritual (pg. 26)		
15 min.	Read: Death of Shevar Besnik (pg. 27)	Soldier or Champion	Medic Mission Succeeded (pg 26)
30 min.	Read: Death of Ollysta Zadrian (pg. 27)	Champion Only	Medic Mission Failed (pg 26)
40 min.	Read: Aid Mission (Medic) (pg. 27-28)	Black Caverns Primary Encounter (pg. 28) Success:Relic	Relics Recovered (pg 26/33)
55 min.	Read: Aid Mission (Medic) Results (pg. 27-28)	Pillar Primary Encounter (pg. 33-34) Pillar Additional 15-16 Encounter (pg. 34) Both: Ritual Successes	Ritual Disturbed (pg 27)
75 min. Or, Rit. Successes = 0.8 tables	Read: Earthquake! (pg. 28)	Soldier or Champion Optional Encounters More Undead (pg. 31) Even More Undead! (pg. 31) Soldier: Relic Successes Champion: Ritual Successes	Add Condition: Overwhelming Support (pg 16) Read: Escaping! (pg. 35) Offer heroic deaths for characters.
90 min. (Part 5)	Read: Conclusion (pg 35)		
	Announce Necromantic Surge Boon Count		