Daosvaria

Female nightmare dragon wyrmling - CL3 - CR 2
Chaotic Neutral Dragon (Extraplanar); Deity: **Ralzeros**

Ability	Score	Modifier	Temporary
STR STRENGTH	10	0	
DEX DEXTERITY	15	+2	
CON CONSTITUTION	16	+3	
INT INTELLIGENCE	10	0	
WIS WISDOM	12	+1	
CHA CHARISMA	13	+1	

Saving Throw	Total		Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+6	=	+3	+3				
REFLEX (DEXTERITY)	+5	=	+3	+2				
WILL (WISDOM)	+4	=	+3	+1				

Immunity to Paralysis   **Spell Resistance (13)**
Immunity to Sleep

	Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC	16	= 10			+2	+2	+2			

Touch AC 14   **Flat-Footed AC** 14

			BAB	Dexterity	Size	Misc
CM Bonus	+3	=	+3	+2	-2	-

			BAB	Strength	Dexterity	Size
CM Defense	13	= 10	+3	+0	+2	-2

17 vs. Overrun; 17 vs. Trip

Base Attack +3   **HP** 28

Initiative +6

Damage / Current HP

Speed 60 ft

Bite (Nightmare Dragon Wyrmling)

Main hand: **+5, 1d4**   Crit: ×2
                               Light, B/P/S

Claw x2 (Nightmare Dragon Wyrmling)

Main hand: **+5/+5, 1d3**   Crit: ×2
                                  Light, B/S

Skill Name	Total	Ability	Ranks	Temp
⛉Acrobatics	+2	DEX (2)	–	
Speed greater/less than 30 ft.: +12 to jump				
Appraise	+0	INT (0)	–	
Bluff	+1	CHA (1)	3	
⛉Climb	+2	DEX (2)	–	
Diplomacy	+1	CHA (1)	–	
Disguise	+1	CHA (1)	–	
⛉Escape Artist	+2	DEX (2)	–	
⛉Fly	+12	DEX (2)	3	
Heal	+1	WIS (1)	–	
Intimidate	+1	CHA (1)	3	
Knowledge (arcana)	+6	INT (0)	3	
Knowledge (engineering)	+6	INT (0)	3	
Knowledge (planes)	+6	INT (0)	3	
Perception	+7	WIS (1)	3	
⛉Ride	+2	DEX (2)	–	
Sense Motive	+1	WIS (1)	–	
⛉Stealth	+16	DEX (2)	3	
Survival	+1	WIS (1)	–	
⛉Swim	+2	DEX (2)	–	

Activated Abilities & Adjustments

Remove Class Skill
Remove Class Skill
Skill Penalty: -3
Skill Penalty: -3
Skill Points: +6