

**STARSHIP SHEET**

STARSHIP NAME

SFS Pegasus

TIER

10

MAKE AND MODEL

Pegasus

SIZE

Medium

FRAME

Explorer

SPEED

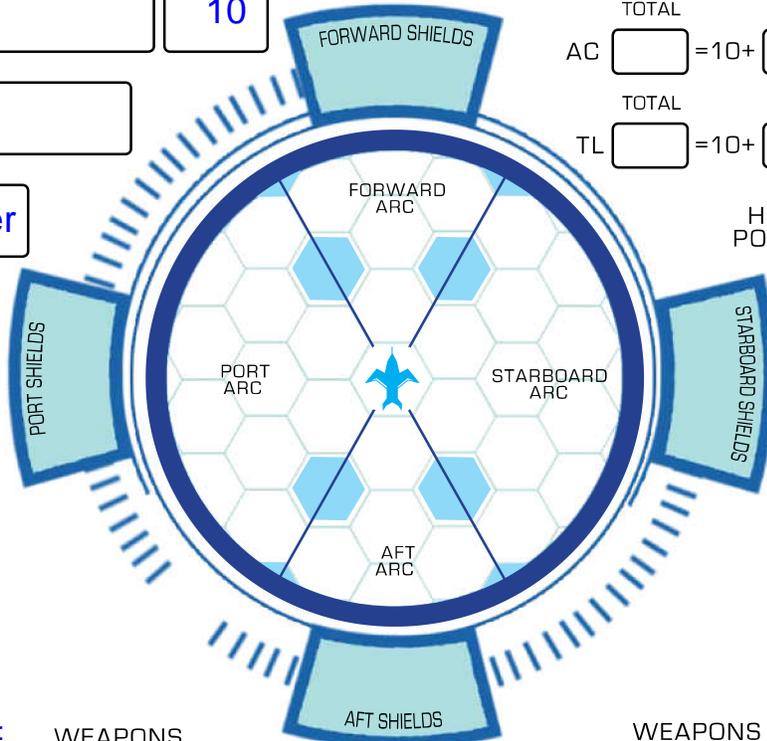
10 Hexes

MANEUVERABILITY

Good (turn 1)

DRIFT RATING

1



TOTAL AC = 10 + PILOT RANKS + ARMOR BONUS (6) + SIZE MOD + MISC MOD

TOTAL TL = 10 + PILOT RANKS + COUNTER-MEASURES (8) + SIZE MOD + MISC MOD

HULL POINTS: TOTAL 75, CURRENT [ ]

DAMAGE THRESHOLD: NA, CRITICAL THRESHOLD: 15

SHIELD TOTAL: 200 Points [50/50/50/50]

MODIFIERS: +4 Comp, +1 Piloting, +5 any 2 checks per rd

WEAPONS (FORWARD)  
Persistent Particle Beam: Long Range (10d6)

WEAPONS (PORT)  
Heavy Laser Net: Short Range (5d6)[Point +12]

WEAPONS (AFT)  
None

WEAPONS (STARBOARD)  
Light Particle Beam: Medium Range (3d6)

WEAPONS (TURRET)  
Particle Beam: Long Range (8d6)

**CREW**

- CAPTAIN
- ENGINEERS
- GUNNERS
- PILOT
- SCIENCE OFFICERS

**NOTES**

Crew Compliment: 4-7  
+4 to checks made with sensors (Range 20)

**POWER CORE**

Pulse Prismatic: 300 PCU

**DRIFT ENGINE**

Signal Basic

**SYSTEMS**

- Advanced Long Range sensors
- Mk 5 Duonode computer
- Mk 6 Armor
- Mk 9 Defenses
- Crew Quarters (Good)

**EXPANSION BAYS**

- Science Lab
- Escape Pods
- Tech Workshop
- Cargo Hold

**CARGO/PASSENGERS**

**CRITICAL DAMAGE**

- LIFE SUPPORT (1-10)
  - GLITCHING  MALFUNCTIONING  WRECKED
- SENSORS (11-30)
  - GLITCHING  MALFUNCTIONING  WRECKED
- WEAPONS ARRAY (31-60)
- ENGINES (61-80)
  - GLITCHING  MALFUNCTIONING  WRECKED
- POWER CORE (81-00)
  - GLITCHING  MALFUNCTIONING  WRECKED

