

COMPUTERS OR ENGINEERING

Analyze the technology in the tunnels.

LIFE SCIENCE

Study the excrement.

PHYSICAL SCIENCE

Analyze the moon's geology.

LIFE SCIENCE++

Study the excrement.  
(higher result)

ENGINEERING

Sort through the trash.

SURVIVAL

Study the tracks.

CULTURE

Forge-days?

MYSTICISM

Who is Torag?

MYSTICISM++

What is that creature?

MYSTICISM

What is that creature?

## LIFE SCIENCE

You know that it's goblin excrement.

## COMPUTERS OR ENGINEERING

You can ascertain that the technological elements in these tunnels seem to be roughly comparable to Pact Worlds' technology but are of a design never before documented.

## LIFE SCIENCE++

You also know that some omnivorous creature about the size of a vesk was the source of another pile.

## PHYSICAL SCIENCE

You can assess the moon's geology from the places where the tunnels are damaged and the surrounding rocky matrix is visible; the rock appears to be natural, but there are signs of warping and buckling as though the moon has periodically experienced heavy forces such as strong gravitational forces or the large-scale movement of something large toward the moon's core.

## SURVIVAL

You estimate that several creatures visited this midden within the past hour, and you know you can follow their tracks further down the tunnels.

## ENGINEERING

You can determine that the trash consists largely of low-value technological scraps that might have been attached to something more valuable.

## MYSTICISM

Torag was a major dwarven deity who disappeared during the Gap.

## CULTURE

Forge-days are a roughly 24 hour period between the moment an archaic smith heats her forge for work, and the time she returns after rest to restart the process. You can calculate that the strange orcs first appeared about 1 year ago.

## MYSTICISM

A spicodranth resembles a large, six-legged armadillo with compound eyes, iridescent banded armor plates, heavy digging claws, and a pair of rasping tongues with which it consumes a wide range of foods like carrion and tubers.

It's irridescence protects it against electrical and fire attacks, especially in bright light.

## MYSTICISM++

Spicodranths are normally not aggressive creatures, but they'll fight if threatened.

If an attack with electrical or fire damage misses the spicodranth, it can absorb and shoot it back at the attacker.