

STARSHIP NAME

Brilliant Seeker (high)

TIER

2

MAKE AND MODEL

Brilliant Seeker

SIZE

Tiny

FRAME

Fighter

SPEED

10

MANEUVERABILITY

Good (turn 1)

DRIFT RATING

None

WEAPONS
(FORWARD)

Coilgun (4d4) - Long

Light torpedo (2d8) - long, sp 16

WEAPONS
(PORT)WEAPONS
(AFT)

Light laser cannon (2d4) - short

WEAPONS
(STARBOARD)WEAPONS
(TURRET)

STARSHIP SHEET

STARFINDER

TOTAL	PILOT RANKS	ARMOR BONUS	SIZE MOD	MISC MOD
AC 18 = 10 +	2	4	2	
TOTAL	PILOT RANKS	COUNTER-MEASURES	SIZE MOD	MISC MOD
TL 18 = 10 +	2	4	2	

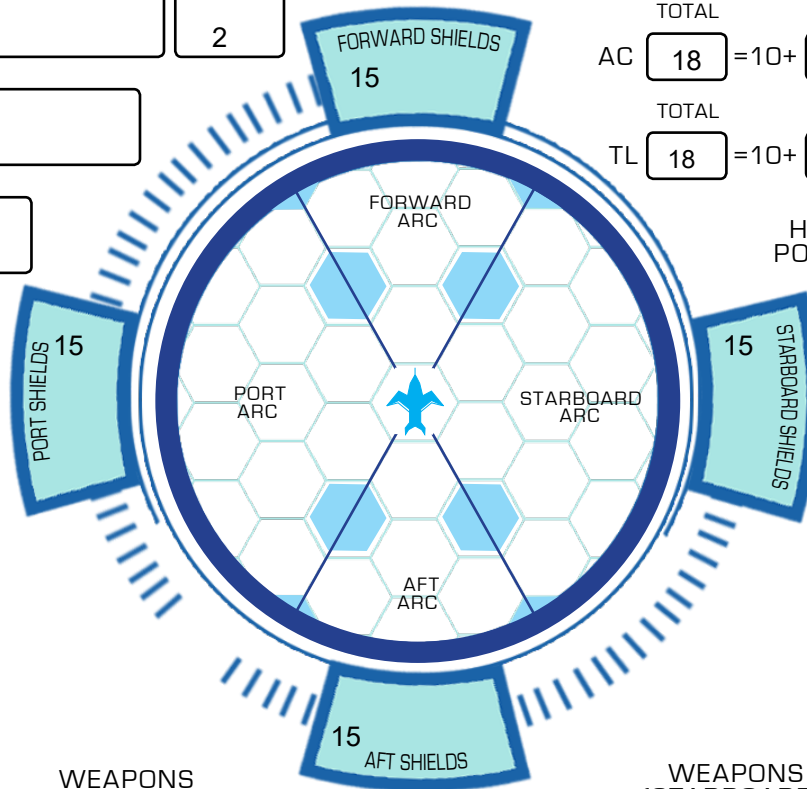
STARBOARD 5	HULL POINTS	TOTAL	CURRENT
		35	
	DAMAGE THRESHOLD		CRITICAL THRESHOLD
			7

SHIELD TOTAL

light 60

MODIFIERS

+2 to any 2 checks



CREW

CAPTAIN

ENGINEERS

GUNNERS

PILOT Computers +12 (2 ranks), gunnery +7, Piloting +12 (2 ranks)

SCIENCE OFFICERS gunnery +12

NOTES

<---- +4 computers from ship, +1 piloting from ship

POWER CORE

90PCU

SYSTEMS

Adv. Medium-Range Sensors

mk 2 duonode computer

mk 4 armor/defenses

EXPANSION BAYS

none

CARGO/PASSENGERS

DRIFT ENGINE

none

CRITICAL DAMAGE

LIFE SUPPORT (1-10)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

SENSORS (11-30)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

WEAPONS ARRAY (31-60)

ENGINES (61-80)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

POWER CORE (81-00)

☐ GLITCHING ☐ MALFUNCTIONING ☐ WRECKED

GLITCHING

MALFUNCTIONING

WRECKED

