Starfinder 1-07: The First Mandate

		Sull discou	ee'ed .ii:		not 1 Arte	mpt 2 Arte	mpt 3 Arte	mata Succe	esses railité
MPC	notes	Skir	Skilli.	Atte	Atte	Atte	Atte	Suc	Kaire/
Iteration-177	Immune to mind effecting		Bluff	0	-2	-4	-6	0000	
		0			0	0	0		000
		0	diplomacy	0	0	0	0		000
		0	profession	0	0	0	0		
		0	culture	0	_	0	0		000
		0	mysticism	0	0	0	0		000
		0	Bluff - story about a mission PC wasn't on	0	0	0	0		000
		0	diplomacy - contents of a chronicle sheet	0	0	0	0		000
Naiaj	Aid another gains +4 bonus, with aid another DC+10 gives 2 successes		Computers	0	0	0		0000	000
		0	Engineering						
		0	Piloting	0	0	0			000
		0	Diplomacy (+4 to DC)	0	0	0	0		000
Royo	-2 with obvious cybernetics, -2 if dataphiles is slotted, theme DC reductions apply	0	Culture	0	0	0	0		000
		0	Life sciences	0	0	0	0		000
		0	mysticism	0	0	0	0		000
		0	physical sciences	0	0	0	0000	000	
Ykris/Jhireu	-2 if speaking to host and not symbiote, or referring to it as 'it' ALSO - temp implantation	0	Culture	0	0	0	0		000
		0	Life Science	0	0	0	0		000
		0	Medicine	0	0	0	0		000
								0000	
zo!		0	Profession (Icon theme only)	0	0	0	0		000
		0	Acrobatics	0	0	0	0	1	000
		0	Athletics	0	0	0	0	1	000
		0	Bluff	0	0	0	0	0000	000
		0	Attack roll (vs DC -2)	0	0	0	0	1	
		()	LATTACK FOIL (VS 1)(-2)		. ,,	()	()		000