

AID TOKEN

Allied Offensive:

A nearby Pathfinder strikes an opponent at the same time, increasing the damage dealt by one attack. For one round, anyone attacking that opponent is considered to be flanking it.

Boost: _____

Boosted Effect: +1d8 points of damage.

Burst of Healing:

A nearby Pathfinder grants your entire party a bit of healing.

Boost: _____

Boosted Effect: +2d6 points of damage healed.

Timely Inspiration:

A nearby Pathfinder inspires you, filling you with courage, per the Inspire Courage Bard class feature for 3 rounds.

Boost: _____

Boosted Effect: Increase the competence bonus by 1.

Provide Knowledge: (MUST BE BOOSTED TO USE)

A nearby Pathfinder grants you a bit of insight, or helps you to identify a magical item

Boost: _____ Difficulty: _____

Provide Spellcasting: (MUST BE BOOSTED TO USE)

A nearby Pathfinder grants you a bit of magical relief, easing your burdens.

Boost: _____ Spell: _____ CL: _____

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Boosting a token does not take an action. You may only use one aid token per encounter.

Allied Offensive Damage Chart

Tiers 1-2 and 3-4	1d8
Tiers 5-6 and 7-8	2d8
Tier 10-11	3d8

To Boost: Hit AC equal to an Average skill check.

Burst of Healing Chart

Tiers 1-2 and 3-4	1d6
Tiers 5-6 and 7-8	3d6
Tier 10-11	5d6

To Boost: Expend 1 Channel Energy OR Healing subschool spell of level greater than APL/2.

Timely Inspiration Inspire Courage Bonus:

Tiers 1-2 and 3-4	+1
Tiers 5-6 and 7-8	+2
Tier 10-11	+3

To Boost: Expend 3 rounds of Bardic Performance (or similar ability.)

Provide Knowledge: (MUST BE BOOSTED TO USE)

To Boost: Succeed at a Knowledge check of your choice, the result of the check (Easy, Average or Hard) should be noted on the Aid Token.

Provide Spellcasting: (MUST BE BOOSTED TO USE)

To Boost: Cast one of the following spells. Note the Caster Level and Spell cast on the Aid Token: *lesser restoration, neutralize poison, remove curse, remove disease*. Expending resources that produce these effects (such as a Paladin's Mercy) may also grant these benefits.

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