

Blackros Matrimony Influence and Mission Tracker

Enter character names and factions in the numbered boxes. Under each NPC, place a check to indicate a successful influence attempt. Place a "D" in the box to indicate a successful discovery to improve future influence attempts. Add notes to indicate any other modifiers the character may have, such as for inappropriate clothing/armor. Under each scene on the right, place a mark in each box to indicate the character has used his/her influence attempt for that scene. Place a mark in each faction box to indicate the mission has been completed.

Bedard will not be present at the reception if he left the wedding early.

	Nigel Aldain	Alexander Bedard	Hamaria Blakros	Tancred Desimire	Jeon Raeng-Woo	Rubaani Shafar							
Influence DC	20	18	20	18	16	18							
Successes Needed	3	2	3	3	2	2							
Discovery	Diplomacy or Kn:Local 16	Sense Motive 15	Sense Motive 18	Sense Motive or Kn:Noble 15 (Auto for Taldor)	Sense Motive or Heal 13	Kn:History or Kn:Noble 16							
							Boat Ride	Welcome party—1st check	Welcome party—2nd check	Welcome party—3rd check	After the Welcome Party	Reception—1st check	Reception—2nd check
1													
2													
3													
4													
5													
6													
7													
Factions — Influence Missions	Grand Lodge	Andoran	Cheliox	Taldor	Qadira	Silver Crusade							
Factions — Other Missions	Lantern Lodge	Osirion	Sczarni	Shadow Lodge									