

Thornkeep Dramatis Personae

THIS DOCUMENT CONTAINS SPOILERS

2. GREENFOREST INN

Shandar Tulman (N male human commoner 2)

Balding, middle-aged, mustache like a bristle brush

Gossip, busybody, excellent source of rumors, disgusted by **Three Daggers**, rents haunted Callandro house

Portrayal:

Notes:

Jalia Tulman (LN female human commoner 2)

Lean, Sharp-tongued, best cook in town

Portrayal:

Notes:

Drusta Tulman

Daughter, Stable-hand, runs errands

Portrayal:

Notes:

Vess (NG male human commoner 1)

Server

Portrayal:

Notes:

Edders (CN male human commoner 1)

Young handsome with kind manner, Betrothed to **Gwyn**, Second guessing engagement, Trusted confidant **Vess**

Portrayal:

Notes:

Gwyn (LN female human expert 2/warrior 1)

Jealous hunter betrothed to **Edders**

Portrayal:

Notes:

3. THORNKEEP BINDERY

Farakin Thumbwhistle (NG male gnome wizard 3)

Elderly gnome, Scholar and collector of old lore

Portrayal:

Notes:

4. TARDIN'S TRADING POST

Tardin (NE male half-orc fighter 2/rogue 4)

Bully Braggart, loudmouthed, short temper, cheats trappers

Open secret he leads **Ironjaws**, tries to frame **Hunter's Guild** for going into **Wolfmane** lands.

Portrayal:

Notes:

5. THISTLEDOWN TAILORS

Hap Thistledown (LG male halfling commoner 2/expert 1)

Wistfully talks about Druma's rolling hills, skittish talking about Kalistrade

Portrayal:

Notes:

Lani Thistledown (LG female halfling commoner 3)

Portrayal:

Notes:

6. BLUE BASILISK HALL

Ariane Redderfin (N female human fighter 7)

'bold Chelish swordswoman with proud features and striking scarlet hair'. Believes a strong leader could clean up the town and become a landed noble.

Portrayal:

Notes:

Mirashi Verlon (CN female human Cavalier 5)

Portrayal:

Notes:

7. TORRA STONEFRAMER'S

Torra Stoneframer (LN female dwarf2/expert 2)

Dour dwarven woman, takes personal offense when a new comer raises a building without her services

Portrayal:

Notes:

8. GREENFOOT PROVISIONS

Nessa Greenfoot (N female halfling commoner 3)

Clever young woman, hardworking, no-nonsense, sharp bargainer

Portrayal:

Notes:

Bosk (CN male half-orc fighter 3)

Simple-minded, biggest strongest person in town

Portrayal:

Notes:

9. ECHO WOOD ARMS

Iozef Nevski (CG male human inquisitor 3/expert 2)

Ustalavic expatriate, fled Barstoi after killing a vampire noblewoman, lives in fear of Master Vampire's minions

Portrayal:

Notes:

10. DUSTHELM ARMORER

Igmar Dusthelm (N male dwarf expert 3)

Competent armorer, generally brash, shy/smitten with **Torra Stoneframer**, no idea how to tell her, concocts harebrained schemes to impress her often involving luckless strangers as reluctant go betweens

Portrayal:

Notes:

11. HARIC'S SADDLERY

Jona Haric (N female human expert 2)

Grandparents fled Mosswater, believe that valuable heirloom still hidden there

Portrayal:

Notes:

Jarmol Haric (CN male human commoner 1)

younger brother

Portrayal:

Notes:

12 SERIANNA'S LIVERY

Serrianna Naal (LN female human fighter 3)

Retired adventurer, founded business with adventuring profits, natural equestrian, intimidating beauty, stickler for details, hard bargainer, secretly devoted to Razmir, Wants to lure townfolk to faith

Portrayal:

Notes:

14 STABLE FRASTON ORCHARD

Niles Fraston (N male human commoner 4)

Reclusive, Green Faith, good term with druid **Oreena** and **Hunters' Guild**, daughter **Adelind** missing from **Echo Cleft** for 8 days

Portrayal:

Notes:

Berienn Fraston (N female human commoner 3)

Wife of **Niles**

Portrayal:

Notes:

15 SHRINE OF BATTLE

Brother Eldrast (N male dwarf cleric of Gorum 7)

Firey and enthusiastic. '...best way to win followers for the Lord in Iron is to be generous in aiding those mercenaries and adventurers who choose honorable causes. Banditry is questionable'.

'dislikes the **Three Daggers**, holds **Baron Tervin** in contempt'

Spends much of his time in pubs preaching bold action and honorable combat, often buys drinks to hold people's attention, willing to heal nobly injured at half price.

Portrayal:

Notes:

Murfin (LN male human commoner 2)

Brother Eldrast's servant

Portrayal:

Notes:

Taronnel (CN female human cleric of Gorum 1)

Young acolyte, mentor rarely around

Portrayal:

Notes:

16 THE THIRSTY OGRE

Toomdar (CN female half-orc fighter 5)

Retired adventurer, was hard-drinking brawler of legendary proportions, has bad knee, missing left eye, only breaks up deadly fights, when fully drunk might mention fear of old adventuring companion **Garnara's** (NE female human necromancer 6) revenge

Portrayal:

Notes:

Red (CN male human barbarian 3)

Barkeep, fat, grumpy bear of a man

Portrayal:

Notes:

Greldos (LN male human commoner 3)

Server

Portrayal:

Notes:

Mariele (CN female half-elf commoner 2)

Flirtatious, has hearts of half the regulars

Portrayal:

Notes:

17 THE BRIARWARREN

Great Chief Graalsk (NE male goblin rogue 6)

Fat, pompous, conniving schemer, toadies to the strong, lords over anyone weaker, well informed, gladly sells information, interested in finding 'Sword of Zog'. **Brambleclaw** clan

Portrayal:

Notes:

18 GOBLIN BAZAAR

Zarklezam (CE male goblin rogue 2)

sly, fast talking, sells bogus potions and ointments

Portrayal:

Notes:

Kastya (CE female goblin sorcerer 3)

Deals in charms and tokens, hates all halflings due to daughter **Kaskarma** killed by **Woodbristle Homestead**, will give next halfling hero gauntlets of fumbling claiming they are lucky magic gloves

Portrayal:

Notes:

19 FILERO DONDABAN

Filero Dundaban (NG male human expert 2)

Carpenter, sorely pressed by **Three Daggers**, at his wits' end

Portrayal:

Notes:

Anyana Dundaban (NG female human commoner 2)

Wife of **Filero**

Portrayal:

Notes:

Romaro Dundaban

Son of **Filero**, Saw goblins entering **Accursed Halls**, grown-ups aren't listening

Portrayal:

Notes:

20 ARNO'S SAWMILL

Warrick Arno (N male human commoner 1)

Owner of 100 year old family business, wants to fire **Three Daggers** layabouts but fearful for family's safety

Portrayal:

Notes:

21 HOUSE OF THE RIVER LORD

Keeper Idara (CG female human cleric of Hanspur 2)

Aged priestess, well liked and respected by ordinary people of town, limited clerical powers, can brew potions, will commission adventurers to recover treasure from **Mosswater**

Portrayal:

Notes:

22 CALLANDRO HOUSE

Ghost of **Jasra Callanro**

See text

23 FIRLA PARR'S FARM

Firla Parr (LG female human commoner 2)

Hard luck follows her, left **Daggermark** seven years ago, fearful of giant ant infestation

Portrayal:

Notes:

Durnan Parr

Husband of **Firla**

Portrayal:

Notes:

24 THORNKEEP MERCANTILE

Guildmaster Yunar Barask (NE male human rogue 5)

Wiry gray-haired man with a large, bristly mustache, poses as reasonably talkative, cheerful, deals fairly with customer, secretly commands 15 competent thieves as well as another 20 or more thugs, bandits, and ne'er-do-wells.

Portrayal:

Notes:

25 KEVITH GLAZIERS

Andreja Kevith (N female human expert 3)

relocated from Lambreth to Thornkeep. Wolfmane barbarians greatly prize glass of any kind, and Andreja's handiwork is largely responsible for the barbarians' interest in trading with Thornkeep.

Darioth Wolfmane counts Andreja as a close friend. Finding it hard to locate sand. Orcs and ogres drive off her work parties.

Portrayal:

Notes:

26 BRODWYR'S SMELTER

Brodwyr Stonesplitter (LE male dwarf expert 6)

Gruff, quarrelsome, survived Mosswater 60 yrs ago, close ally of **Yunar Barask**

Portrayal:

Notes:

27 ELISEERA'S FARM

Widow Eliseera (CE female lamia witch 1) p.18

Half the unmarried men in town seem smitten by the beautiful and rich widow, but no one yet suspects her fe arsome secret. **Iliara** suspects that Eliseera is an enchantress.

Portrayal:

Notes:

28 HUNTER'S LODGE

Huntmaster **Jaervon Mardesa** (CG male half-elf ranger 6) p.18

Hair in a long ponytail, currently leads the guild. Strongly dislikes the fact that bloody-handed murderers, reavers, and goblins find safe haven in Thornkeep. He would like to unite the good townsfolk of Thornkeep against the outlaws and drive them out, but he is not sure he can muster enough support.

Portrayal:

Notes:

29 HARLEY'S MILL

Baunder (CE male human wererat rogue 2)

Indolent and secretly thief. Family are all wererats.

Portrayal:

Notes:

30 LOSKAR'S HOUSE

Loskar Redcape (CE male half-elf ranger 8)

Notorious bandit, doesn't trust strangers, has terrorized the roads in the area for months, allies often die at the end of his jobs, high bounty on his head from Fort Inevitable and Fort Riverwatch

Portrayal:

Notes:

32 WOLFMANE ENCAMPMENT

Chieftain Darioth Wolfmane (CN female human barbarian 7) p.11

Gruff warrior, well traveled, wary of deception, occasionally extends the friendship of the Wolfmanes to individuals who earn the trust of the tribe, the barbarians punish those who hurt their allies.

Portrayal:

Notes:

33 BRISHTARGERA GREENBOTTLE

Brishtagera Greenbottle (CG fe male gnome alchemist 4)

Apothecary, physician, and potion-brewer, self-absorbed, highly intelligent, imperious, condescending, vain, greatly admires other highly intelligent people, Can create sedatives from Goblinbramble berries which are hoarded by **Brambleclaws**

Portrayal:

Notes:

34 GOLDENFIRE TOWER

Master Arcanist Iliara Starcloak (NG female elf wizard 7) p.19

Beautiful, dark-haired sorcerer from Kyonin, talented with fire magic. No one knows for sure why she has chosen to make her home in Thornkeep, although some speculate that she is a loyal agent of Queen Telandia Edasseril, and others say she is secretly plotting against the arcanists of the Technic League in Numeria.

Portrayal:

Notes:

Timbor (N male human wizard 3)

Young, studious, serves as Iliara's secretary, chief record-keeper of the Goldenfire Order. He greets all visitors to the tower and determines whether their business is worth Iliara's personal attention.

Portrayal:

Notes:

35 GATEHOUSE

Sergeant Zorda (LE female human fighter 4)

Fat, crass, dominating bully, quick to abuse those weaker than her and just as quick to bow and scrape when confronted by a challenger who doesn't fear her. Quite corrupt, on the payrolls of both the Three Daggers and the Blue Basilisks to pass along the names, descriptions, and business of everyone who attempts to call on the baron or speak with the baron's clerks.

Portrayal:

Notes:

36 KEEP BARRACKS/CLERKS OFFICE

Captain Tarth (LE male human fighter 5)

Captain of the guard, shifty, gray-haired warrior, quietly sells the castle's provisions, furnishings, and physical assets, lining his own pockets with the proceeds and blaming "thievery" for the missing goods.

Portrayal:

Notes:

Garvin (LN male human expert 1)

Wizened old senior clerk, hopelessly out of touch with the realities of Thornkeep's lawlessness, including the pure brazenness of **Captain Tarth's** corrupt scheming.

Portrayal:

Notes:

Jendra Rushkettle (NG female halfling expert1/rogue1)

Hardworking halfling junior clerk, has assembled ironclad proof of the garrison's corruption, including numerous duplicated reports, pilfered journal entries, and a collection of witnesses. While she hopes that one day her thorough investigation might prove fruitful, she doesn't dare present her case to anyone yet, since she knows **Tarth** would kill her before she managed to get him removed from his station.

Portrayal:

Notes:

THE BARON'S TOWER

Baron Tervin Blackshield (CN male human werewolf ranger 8)

Portrayal:

Notes: